

**SPECIAL COUNCIL MEETING
GARDINER CITY COUNCIL
Wednesday, July 26, 2006
7:00 P.M.**

- 1. CALL TO ORDER**
- 2. ROLL CALL**
- 3. PETITIONS, COMMUNICATIONS, RESOLUTIONS, & PUBLIC HEARINGS**
 - 3.1 Public Hearing for Liquor License Renewal for Janelle’s Family Restaurant.**
 - 3.2 Public Hearing for Liquor License Renewal for Side Pocket Billiards, LLC.**
 - 3.3 Public Hearing for Voting District Consolidation**
 - 3.4 Consideration of Comments from the Public on Issues that Do Not Appear Elsewhere on the Agenda (Please limit comments to five minutes.)**
- 4. CONSENT AGENDA**

4.1 Consideration of Accepting June/July 2006 Warrants

#49	06/08/06	01133-01212	\$ 181697.51
#50	06/15/06	01213-01289	\$ 184009.40
#51	06/22/06	01290-01377	\$ 428249.32
#52	06/29/06	01378-01445	\$ 114713.24
#52A	06/30/06	1146	\$ 1328.63
1	07/06/06	01449-01493	\$ 167854.59
2	07/13/06	01494-01588	\$ 162989.41

4.2 Consideration of Appointing Councilor Benner to sign July 2006 Warrants.

Council Agenda July 26, 2006

- 4.3 **Consideration of Accepting Council Minutes-5/31.**
- 4.4 **Consideration of Liquor License Renewal for Janelle's Family Restaurant.**
- 4.5 **Consideration of Liquor License Renewal for Side Pocket Billiards, LLC.**
- 4.6 **Consideration of Appointments to Boards and Commissions.**
- 5. **NEW BUSINESS**
 - 5.1 **Consideration of Proposal to Purchase City Property.**
 - 5.2 **Consideration of Resolution 06-21, Voting Consolidation.**
 - 5.3 **Discussion of Staff Reorganization Implementation Plan.**
 - 5.4 **Consideration of Libby Hill Engineering Consultant Recommendation.**
 - 5.5 **Consideration of Revaluation Consultant Recommendation.**
 - 5.6 **Consideration of Waterfront Project Inspection Services.**
 - 5.7 **Consideration of Order 06-20, Carryover Funds.**
- 6. **CITY MANAGER REPORT**
- 7. **COUNCIL DISCUSSION**
- 8. **EXECUTIVE SESSION per MRSA, Title 1, Chapter 13, Section 405 (6) (A)
Personnel**
- 9. **EXECUTIVE SESSION per MRSA, Title 1, Chapter 13, Section 405 (6) (A)
Personnel**
- 10. **ADJOURNMENT**